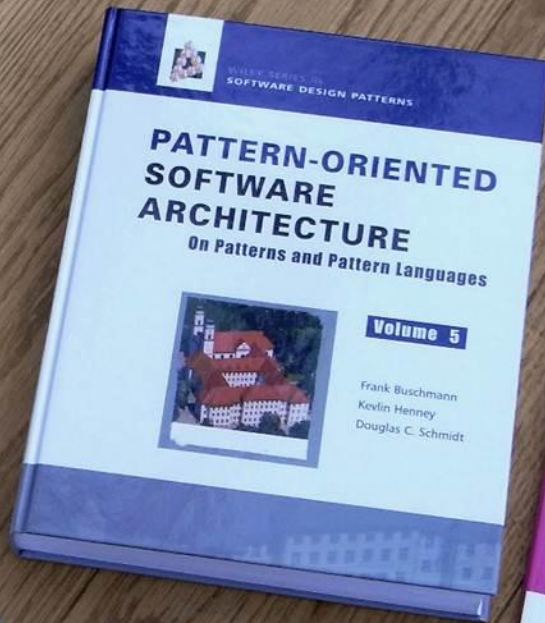
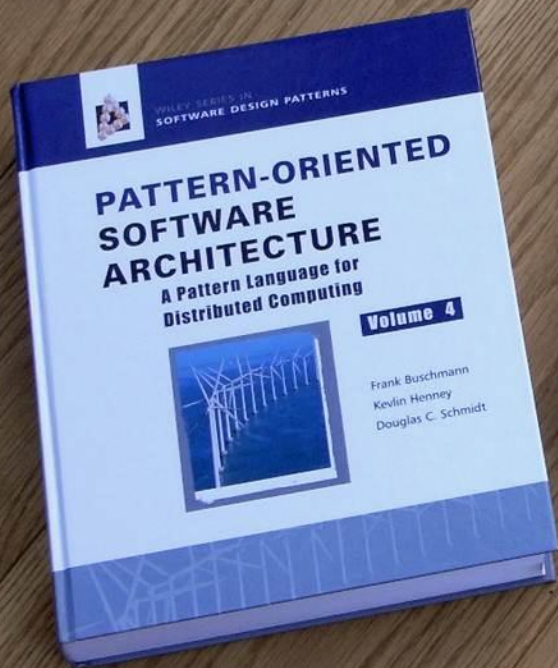


Cool Code

@KevlinHenney



Art. Craft. Engineering. Science. These are the swirling muses of design patterns. Art and science are stories; craft and engineering are actions.

Craft is midway between art and science; art and craft stand over against engineering and science. Art is the unique example, the first thing, the story as artifact condensing out of talent and desire. Craft is reliable production of quality. A craftsman might be disappointed but rarely fails. A work of craft is the product of a person and materials. Engineering is reliable and efficient production of things for the use and convenience of people. Science is a process of making a story that can be used for engineering.

Wayne Cool

**foreword to
*Pattern-Oriented Software Architecture, Volume 5:
On Patterns and Pattern Languages***



97



Collective Wisdom
from the Experts

プログラマが 知るべき97のこと

97 Things Every Programmer Should Know

O'REILLY®
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Kevlin Henney 編
和田 卓人 監修
夏目 大 訳

Read Code

Karianne Berg



WE PROGRAMMERS ARE WEIRD CREATURES. We love writing code. But when it comes to reading it, we usually shy away. After all, writing code is so much more fun, and reading code is hard—sometimes almost impossible. Reading other people's code is particularly hard. Not necessarily because other people's code is bad, but because they probably think and solve problems in a different way than you. But did you ever consider that reading someone else's code could improve your own?


```

/*
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 * modification, are permitted provided that the following conditions
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 * LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING
 * NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
 * SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
 */

/**
 * The HelloWorldApp class implements an application that
 * simply prints "Hello World!" to standard output.
 */
class HelloWorldApp {
    public static void main(String[] args) {
        System.out.println("Hello World!"); // Display the string.
    }
}

```

cool, *adjective*

- fashionably attractive or impressive
- excellent
- used to express acceptance or agreement
- used as an intensive
- used when a conversation goes silent
- marked by deliberate effrontery or lack of due respect or discretion
- restrained or relaxed in style

code, *noun*

- a system of words, figures or symbols used to represent others
- a set of instructions for a computer
- a computer program, or a portion thereof
- a set of conventions or principles governing behaviour or activity in a particular domain
- a system or collection of rules or regulations on any subject
- a collection of writings

STR
16571 LD C A 79
(197) LD L A 185
(64) LD H A 38 67
16575 LD R (HL) 126
(191) LD B N 6 1
AND N 230 127
CP N 254 0
JP Z DIS 40 28
INC B 4
CP N 254 110
JPZDIS 40 15
CP N 254 39
JP C DIS 56 11
LD A (HL) 126
INC B 4
LD L N 46 55
ADD (HL) 134
BIT 7, A 289 127
JP Z DIS 40 2
LD B N 6 0
LD A B 120
LD L C 185
RET 201

TABLES
16607 1 11 -11 -10 -12 10 10
16615 13 -13 21 -21 23 -23 -9 9
16623 11 10 12
16626 54 55 39 51 53

PIECE
16631 XOR A 175
(247) LD (NN) A 50 70 64
(64) LD A (HL) 126
AND N 230 127
CP P 254 53
JP Z DIS 40 79
LD C H 14 1
LD B H 6 0
LD HL NN 33 231 64
CP N 254 51
JP Z DIS 40 22
LD L H 46 223
CP P 254 48
JP Z DIS 40 16
LD C B 72
CP A 254 54
JP Z DIS 40 11
LD B H 6 4
CP R 254 55
JP Z DIS 40 5
LD L H 46 227
CP B 254 39
RET NZ 192

SHIFT
16882 LD HL NN 33 99 64
(242) LD DE NN 17 70 64
(65) LD BC NN 1 28 0
JP C DIS 56 1
EX DE HL 235
LDIR 237 176
RET 201

PSC
17162 AND N 230 127
(10) LD HL NN 33 242 64
(67) LD B N 6 5
CP (HL) 190
RET Z 280
INC HL 35
DJNZ DIS 16 251
LD A B 120
RET 201

NPSCAN
17046 XOR A 175
(150) LD (NN) A 50 65 64
(66) LD B N 6 86
LD HL NN 33 62 67
INC HL 35
PUSH HL 229
PUSH BC 197
LD E L 93
CALL STR2 205 191 64
CP N 254 3
JP NZ DIS 32 41
LD L E 107
LD (NN) HL 34 7 64
CALL MOVE 205 247 64
CALL TL 205 130 66
JP Z DIS 40 29
LD E A 95
LD D N 22 67
CALL PMOVE 205 255 66
EXX 217
AND A 167

CALL SHIFT 205 242 65
CALL CHK 205 1 66
EXX 217
LD (HL) B 112
LD A C 121
LD (DE) A 18
JP C DIS 56 3
CALL SCORE 205 153 65
SCF 55
CALL SHIFT 205 242 65
JP DIS 24 222
POP BC 193
POP HL 225
DJNZ DIS 16 200
LD A (NN) 58 65 64
CP N 254 0
JP Z DIS 40 254
LD HL NN 33 69 64
LD A (HL) 126
DEC HL 43
DEC HL 43
LD E (HL) 94
LD D N 22 67
LD (DE) A 18
DEC HL 43
LD L (HL) 110
LD H D 98
BIT 0, L 209 69
LD (HL) N 54 0
JP Z DIS 40 2
LD (HL) N 54 120
CALL CHGMV 205 247 66
RET 201

INC
17176 LD A L 125
(24) EXX 217
(67) LD (NN) A 50 128 64
CALL SQ.AT 205 16 66
EXX 217
LD A C 121
RET 201

DRIVER
16909 LD B H 6 5
(63) LD A H 62 8
(66) LD HL NN 33 159 67
INC HL 35
LD (HL) A 119
DJNZ DIS 16 252
CALL KT 205 168 64
CP N 254 3
JP NZ DIS 32 238
LD (NN) HL 34 7 64
LD E L 93
CALL MOVE 205 247 64
LD HL NN 33 161 67
CALL KT 205 168 64
CP N 245 2
EX DE HL 235
JP NC DIS 48 220
CALL TL 205 130 66
JP Z DIS 40 215
CP C 185
JP NZ DIS 32 248
CALL PMOVE 205 255 66
EXX 217
CALL CHK 205 1 66
EXX 217
JP C DIS 56 8
CALL CHGMV 205 235 66
CALL NPSCAN 205 150 66
JP DIS 24 194
LD (HL) B 112
LD A C 121
LD (DE) A 18
JP DIS 24 249

TEST LIST
17026 LD HL NN 33 70 64
(130) DEC (HL) 53
(66) LD A (HL) 126
INC A 68
RET Z 280
ADD L 133
LD L A 111
LD A (HL) 126
RET 201

PANN

16721
(81)
(65)

LD A (HL) 126
AND N 230 128
LD HL NN 33 228 64
JP NZ DIS 32 2
LD L N 46 241
LD D N 22 3
LD A E 123
ADD (HL) 134
PUSH HL 229
PUSH AF 245
CP N 254 63
JP C DIS 56 32
CP N 254 148
JP NC DIS 48 28
CALL STR 205 187 64
CP N 254 0
JP Z DIS 40 28
CP N 254 1
JP NZ DIS 32 17
LD A D 122
CP N 254 1
JP NZ DIS 32 12
CALL ALIST 205 141 66
LD A E 123
CP N 254 82
JP C DIS 56 19
CP N 254 126
JP NC DIS 48 15
POP AF 241
POP HL 225
DEC INC HL 43
DEC D 21
JP NZ DIS 32 210
RET 201
LD A D 122
CP N 254 1
CALL NZ ALIST 196 141 66
JP DIS 24 241
POP AF 241
POP HL 225
LD E A 95
JP DIS 24 197

CHK

16897
(1)
(66)

LD A (NN) 58 55 67
ADD N 198 48
LD HL NN 33 62 67
LD B A 71
CPIR 237 177
DEC HL 43
LD (NN) HL 34 128 64
LD B N 6 86
LD HL NN 33 62 67
INC HL 35
PUSH HL 229
PUSH BC 197
LD E L 93
CALL STR2 205 191 64
CP 0 254 0
JP NZ DIS 32 25
CALL CHEMV 205 247 66
LD L E 107
CALL MOVE 205 247 64
CALL CHEMV 205 247 66
CALL TL 205 130 66
JP Z DIS 40 10
LD HL (NN) 42 128 64

CP L 189
JP NZ DIS 32 245
POP BC 193
POP HL 225
SCF 55
RET 201
POP BC 193
POP HL 225
DJNZ DIS 16 216
AND A 167
RET 201

SCORE

16793
(153)
(65)

PUSH HL 229
PUSH BC 197
PUSH DE 213
PUSH HL 229
PUSH BC 197
LD D L 85
LD HL NN 33 64 64
CALL NN 205 36 7
CALL PSC 205 10 67
LD A B 120
ADD A H 132
LD C A 79
POP AF 241
CALL PSC 205 10 67
POP HL 225
CALL INC 205 24 67
JP NC DIS 48 1
ADD A B 128
LD C A 79
POP HL 225
POP DE 209
LD E (HL) 94
LD (HL) D 114
PUSH HL 229
PUSH DE 213
CALL INC 205 24 67
JP NC DIS 48 1
SUB B 144
PUSH AF 245
CALL CHEMV 205 247 66
CALL CHK 205 1 66
POP BC 193
JP NC DIS 48 2
INC B 4
INC B 4
POP DE 209
POP HL 225
LD (HL) E 115
POP HL 225
CALL CHG 205 250 66
CALL INC 205 24 67
JP NC DIS 48 1
DEC B 5
CALL CHG 205 250 66
CALL CHEMV 205 247 66
LD A B 120
LD HL NN 33 60 64
LD (HL) A 119
EX DE HL 235
LD HL NN 33 65 64
CP (HL) 190
RET C 216
LD BC NN 1 5 0
JP DIS 24 11

HERE IS THE PHILOSOPHY OF GUILDENSTERN: ON EVERY APPEARANCE OR DISAPPEARANCE OF THE MANUAL THROTTLE
 # DISCRETE TO SELECT P67 OR P66 RESPECTIVELY: ON EVERY APPEARANCE OF THE ATTITUDE-HOLD DISCRETE TO SELECT P66
 # UNLESS THE CURRENT PROGRAM IS P67 IN WHICH CASE THERE IS NO CHANGE

GUILDEN	EXTEND	# IS UN-AUTO-THROTTLE DISCRETE PRESENT?
# STERN		# RSB 2009: Not originally a comment.
	READ CHAN30	
	MASK BIT5	
	CCS A	
P67NOW?	TCF STARTP67	# YES
	TC CHECKMM	# NO: ARE WE IN P67 NOW?
	DEC 67	
STARTP66	TCF STABL?	# NO
	TC FASTCHNG	# YES
	TC NEWMODEX	
DEC66	DEC 66	
	EXTEND	
	DCA HDOTDISP	# SET DESIRED ALTITUDE RATE - CURRENT
	DXCH VDGVERT	# ALTITUDE RATE.
STRTP66A	TC INTPRET	
	SLOAD PUSH	
	PBIASZ	
	SLOAD PUSH	
	PBIASY	
	SLOAD VDEF	
	PBIASK	
	VXSC SET	
	BIASFACT	
	RODFLAG	
	STOVL VBIAS	
	TEMP	
	VCOMP	
	STOVL OLDPIPAK	
	ZEROVECS	
	STODL DELVRD	
	RODSCALE	
	STODL RODSCALE	
	PIPTIME	
	STORE LASTTPIP	
	EXIT	
	CAF ZERO	
	TS FCOLD	
	TS FWEIGHT	
	TS FWEIGHT +1	
	TS WCHVERT	
VRISTART		
# Page 801		
	CAF TWO	# WCHPHASE - 2 ----> VERTICAL: P65,P66,P67
	TS WCHPHOLD	
	TS WCHPHASE	
	TC BANKCALL	# TEMPORARY, I HOPE HOPE HOPE
	CADR STOPRATE	# TEMPORARY, I HOPE HOPE HOPE
	TC DOWNFLAG	# PERMIT X-AXIS OVERRIDE
	ADRES XOVINFLG	
	TC DOWNFLAG	
	ADRES REDFLAG	
	TCF VERTGUID	
STARTP67	TC NEWMODEX	# NO HARM IN "STARTING" P67 OVER AND OVER
	DEC 67	# SO NO NEED FOR A FASTCHNG AND NO NEED
	CAF ZERO	# TO SEE IF ALREADY IN P67.
	TS RODCOUNT	
	CAF TEN	
	TCF VRTSTART	
STABL?	CAF BIT13	# IS UN-ATTITUDE-HOLD DISCRETE PRESENT?
	EXTEND	
	RAND CHAN31	
	CCS A	
	TCF GUILDRET	# YES ALL'S WELL
P66NOW?	CS MODREG	
	AD DEC66	
	EXTEND	
	BZF RESTART?	
	CA RODCOUNT	# NO. HAS THE ROD SWITCH BEEN "CLICKED"?
	EXTEND	
	BZF GUILDRET	# NO. CONTINUE WITH AUTOMATIC LANDING
	TCF STARTP66	# YES. SWITCH INTO THE ROD MODE.
RESTART?	CA FLAGWRD1	# HAS THERE BEEN A RESTART?
	MASK RODFLBIT	
	EXTEND	
	BZF STRTP66A	# YES. REINITIALIZE BUT LEAVE VDGVERT AS IS.
		#
	TCF VERTGUID	# NO: CONTINUE WITH R.O.D.

```

/* grep: search for regexp in file */
int grep(char *regexp, FILE *f, char *name)
{
    int n, nmatch;
    char buf[BUFSIZ];

    nmatch = 0;
    while (fgets(buf, sizeof buf, f) != NULL) {
        n = strlen(buf);
        if (n > 0 && buf[n-1] == '\n')
            buf[n-1] = '\0';
        if (match(regexp, buf)) {
            nmatch++;
            if (name != NULL)
                printf("%s:", name);
            printf("%s\n", buf);
        }
    }
    return nmatch;
}

/* matchhere: search for regexp at beginning of text */
int matchhere(char *regexp, char *text)
{
    if (regexp[0] == '\0')
        return 1;
    if (regexp[1] == '*')
        return matchstar(regexp[0], regexp+2, text);
    if (regexp[0] == '$' && regexp[1] == '\0')
        return *text == '\0';
    if (*text != '\0' && (regexp[0] == '.' || regexp[0] == *text))
        return matchhere(regexp+1, text+1);
    return 0;
}

/* match: search for regexp anywhere in text */
int match(char *regexp, char *text)
{
    if (regexp[0] == '^')
        return matchhere(regexp+1, text);
    do { /* must look even if string is empty */
        if (matchhere(regexp, text))
            return 1;
    } while (*text++ != '\0');
    return 0;
}

/* matchstar: search for c*regexp at beginning of text */
int matchstar(int c, char *regexp, char *text)
{
    do { /* a * matches zero or more instances */
        if (matchhere(regexp, text))
            return 1;
    } while (*text != '\0' && (*text++ == c || c == '.'));
    return 0;
}

```



```

/**
 * Runs the bare test sequence.
 * @exception Throwable if any exception is thrown
 */
public void runBare() throws Throwable {
    setUp();
    try {
        runTest();
    }
    finally {
        tearDown();
    }
}

/**
 * Override to run the test and assert its state.
 * @exception Throwable if any exception is thrown
 */
protected void runTest() throws Throwable {
    Method runMethod= null;
    try {
        // use getMethod to get all public inherited
        // methods. getDeclaredMethods returns all
        // methods of this class but excludes the
        // inherited ones.
        runMethod= getClass().getMethod(fName, null);
    } catch (NoSuchMethodException e) {
        fail("Method \""+fName+"\" not found");
    }
    if (!Modifier.isPublic(runMethod.getModifiers())) {
        fail("Method \""+fName+"\" should be public");
    }

    try {
        runMethod.invoke(this, new Class[0]);
    }
    catch (InvocationTargetException e) {
        e.fillInStackTrace();
        throw e.getTargetException();
    }
    catch (IllegalAccessException e) {
        e.fillInStackTrace();
        throw e;
    }
}

```

Would you do anything differently in the development of AWK looking back?

One of the things that I would have done differently is instituting rigorous testing as we started to develop the language. We initially created AWK as a 'throw-away' language, so we didn't do rigorous quality control as part of our initial implementation.

I mentioned to you earlier that there was a person who wrote a CAD system in AWK. The reason he initially came to see me was to report a bug in the AWK compiler. He was very testy with me saying I had wasted three weeks of his life, as he had been looking for a bug in his own code only to discover that it was a bug in the AWK compiler! I huddled with Brian Kernighan after this, and we agreed we really need to do something differently in terms of quality control. So we instituted a rigorous regression test for all of the features of AWK. Any of the three of us who put in a new feature into the language from then on, first had to write a test for the new feature.

```

#!/usr/bin/perl
# ----- PerlInterpreter
# PerlInterpreter must be the first line of the file.
#
# Copyright (c) 1995, Cunningham & Cunningham, Inc.
#
# This program has been generated by the HyperPerl
# generator. The source hypertext can be found
# at http://c2.com/cgi/wikibase. This program belongs
# to Cunningham & Cunningham, Inc., is to be used
# only by agreement with the owner, and then only
# with the understanding that the owner cannot be
# responsible for any behaviour of the program or
# any damages that it may cause.
# ----- InitialComments

```

```

# InitialComments
print "Content-type: text/html\n\n";
$DBM = "/usr/ward/$ScriptName";
dbmopen(%db, $DBM , 0666) | &AbortScript("can't open $DBM");
$CookedInput{browse} && &HandleBrowse;
$CookedInput{edit}    && &HandleEdit;
$CookedInput{copy}    && &HandleEdit;
$CookedInput{links}   && &HandleLinks;
$CookedInput{search}  && &HandleSearch;
dbmclose (%db);
if ($ENV{REQUEST_METHOD} eq POST) {
$CookedInput{post}    && &HandlePost;
}
# &DumpBinding(*CookedInput);
# &DumpBinding(*old);
# &DumpBinding(*ENV);
# ----- WikiInHyperPerl

```



```

// Erwin Unruh, untitled program,
// ANSI X3J16-94-0075/ISO WG21-462, 1994.

template <int i>
struct D
{
    D(void *);
    operator int();
};

template <int p, int i>
struct is_prime
{
    enum { prim = (p%i) && is_prime<(i>2?p:0), i>::prim };
};

template <int i>
struct Prime_print
{
    Prime_print<i-1> a;
    enum { prim = is_prime<i,i-1>::prim };
    void f() { D<i> d = prim; }
};

struct is_prime<0,0> { enum { prim = 1 }; };
struct is_prime<0,1> { enum { prim = 1 }; };
struct Prime_print<2>
{
    enum { prim = 1 };
    void f() { D<2> d = prim; }
};

void foo()
{
    Prime_print<10> a;
}

// output:
// unruh.cpp 30: conversion from enum to D<2> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<3> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<5> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<7> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<11> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<13> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<17> requested in Prime_print
// unruh.cpp 30: conversion from enum to D<19> requested in Prime_print

```

100644 | 91 lines | 74 aloc | 2.112 kb

new | blame | history

```

1 class Base
2   VERSION = "0.0.2"
3
4   def self.const_missing name
5     all_modules.each do |mod|
6       return mod.const_get(name) if mod.const_defined?(name)
7     end
8     super
9   end
10
11   def self.all_modules
12     modules = ObjectSpace.each_object(Module).select do |mod|
13       !should_extract_from?(mod)
14     end
15     modules << Kernel
16     modules
17   end
18
19   def self.should_extract_from?(mod)
20     return false if module_is_a_base?(mod)
21     return mod.is_a?(Module) && mod != Kernel
22   end
23
24   def self.method_missing name, *args, &block
25     call_method(self, name, args, block) { super }
26   end
27
28   def method_missing name, *args, &block
29     self.class.call_method(self, name, args, block) { super }
30   end
31
32   def self.call_method(object, name, args, block)
33     name_string = name.to_s
34
35     all_modules.each do |mod|
36       if mod.respond_to?(name)
37         return mod.send name, *args, &block
38       elsif mod.instance_methods.include?(name_string)
39         return call_instance_method(mod, name, args, block)
40       end
41     end
42
43     # call "super" in the context of the method_missing caller
44     yield
45   end
46
47   def self.call_instance_method(mod, name, args, block)
48     if mod.is_a? Class
49       klass = Class.new(mod)
50     else
51       klass = Class.new { include mod }
52     end
53
54     object = self.instantiate_regardless_of_argument_count(klass)
55     return object.send name, *args, &block
56   end
57
58   def self.instantiate_regardless_of_argument_count(klass)
59     (0..100).each do |arg_count|
60       begin
61         return klass.new(["nil"] * arg_count)
62       rescue ArgumentError
63       end
64     end
65   end
66
67   def self.methods
68     (grand_method_list_including_object(self) + super).uniq
69   end
70
71   def methods
72     (self.class.grand_method_list_including_object(self) + super).uniq
73   end
74
75   # INHERIT ALL THE METHODS!
76   def self.grand_method_list_including_object(object)
77     methods = []
78     all_modules.each do |mod|
79       unless module_is_a_base?(mod)
80         methods.concat(mod.methods).concat(mod.instance_methods)
81       end
82     end
83     methods
84   end
85
86   def self.module_is_a_base?(mod)
87     mod.is_a?(Base) || mod < Base || mod == Base
88   end
89
90 end
91

```

LISP 1.5 Programmer's Manual

**The Computation Center
and Research Laboratory of Electronics
Massachusetts Institute of Technology**


```
(define (eval exp env)
  (cond ((self-evaluating? exp) exp)
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp))
        ((assignment? exp) (eval-assignment exp env))
        ((definition? exp) (eval-definition exp env))
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env))
        ((begin? exp)
         (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env))
        ((application? exp)
         (apply (eval (operator exp) env)
                  (list-of-values (operands exp) env)))
        (else
         (error "Unknown expression type - EVAL" exp))))
```

```

def eval(x, env=global_env):
    "Evaluate an expression in an environment."
    if isa(x, Symbol):
        # variable reference
        return env.find(x)[x]
    elif not isa(x, list):
        # constant literal
        return x
    elif x[0] == 'quote':
        # (quote exp)
        (_, exp) = x
        return exp
    elif x[0] == 'if':
        # (if test conseq alt)
        (_, test, conseq, alt) = x
        return eval((conseq if eval(test, env) else alt), env)
    elif x[0] == 'set!':
        # (set! var exp)
        (_, var, exp) = x
        env.find(var)[var] = eval(exp, env)
    elif x[0] == 'define':
        # (define var exp)
        (_, var, exp) = x
        env[var] = eval(exp, env)
    elif x[0] == 'lambda':
        # (lambda (var*) exp)
        (_, vars, exp) = x
        return lambda *args: eval(exp, Env(vars, args, env))
    elif x[0] == 'begin':
        # (begin exp*)
        for exp in x[1:]:
            val = eval(exp, env)
        return val
    else:
        # (proc exp*)
        exps = [eval(exp, env) for exp in x]
        proc = exps.pop(0)
        return proc(*exps)

```

```
isa = isinstance
```

```
Symbol = str
```

```

def to_string(exp):
    "Convert a Python object back into a Lisp-readable string."
    return '('+' '.join(map(to_string, exp))+')' if isa(exp, list) else str(exp)

def repl(prompt='lis.py> '):
    "A prompt-read-eval-print loop."
    while True:
        val = eval(parse(raw_input(prompt)))
        if val is not None: print to_string(val)

```

```

import re, collections

def words(text): return re.findall('[a-z]+', text.lower())

def train(features):
    model = collections.defaultdict(lambda: 1)
    for f in features:
        model[f] += 1
    return model

NWORDS = train(words(file('big.txt').read()))

alphabet = 'abcdefghijklmnopqrstuvwxyz'

def edits1(word):
    splits      = [(word[:i], word[i:]) for i in range(len(word) + 1)]
    deletes     = [a + b[1:] for a, b in splits if b]
    transposes  = [a + b[1] + b[0] + b[2:] for a, b in splits if len(b)>1]
    replaces    = [a + c + b[1:] for a, b in splits for c in alphabet if b]
    inserts     = [a + c + b      for a, b in splits for c in alphabet]
    return set(deletes + transposes + replaces + inserts)

def known_edits2(word):
    return set(e2 for e1 in edits1(word) for e2 in edits1(e1) if e2 in NWORDS)

def known(words): return set(w for w in words if w in NWORDS)

def correct(word):
    candidates = known([word]) or known(edits1(word)) or known_edits2(word) or [word]
    return max(candidates, key=NWORDS.get)

```



```

char
_3141592654[3141
], __3141[3141]; _314159[31415], _3141[31415]; main() { register char*
_3_141, *_3_1415, *_3_1415; register int _314, _31415, __31415, *_31,
_3_14159, __3_1415; *_3141592654= _31415=2, _3141592654[0][_3141592654
-1]=1[_3141]=5; __3_1415=1; do{ _3_14159= _314=0, __31415++; for( _31415
=0; _31415<(3,14-4)*__31415; _31415++) _31415[_3141]=_314159[_31415]= -
1; _3141[*_314159= _3_14159]=_314; _3_141=_3141592654+_3_1415; _3_1415=
__3_1415 + _3141; for
    _3_1415 ;
    , _3_141 ++,
    += _314<<2 ;
    *_3_1415; _31
    if(!(*_31+1)
    _31415, _314
    __31415 ;* (
    )+= *_3_1415
    _3_1415 >=
    _3_1415+= -
    )++; _314= _314
    _3_14159 && *
    =1, __3_1415 =
    _314+(__31415
    while ( ++ *
    )*_3_141--=0
    ) ; { char *
    write((3,1),
    ), (_3_14159
    3.1415926; }
    _31415<3141-
    31415% 314-(
    _31415 ] +
    [ _3]+1)-_314;
    , _3141592654))
    ( _31415 = 3141-
    _31415; _31415--
    _3_1415++){ _314
    _314<<=1; _314+=
    = _314159+_314;
    )*_31 = _314 /
    [_3141]=_314 %
    _3_1415=_3_141
    = *_31; while(*
    31415/3141 ) *
    10, (*-- _3_1415
    [_3141]; if ( !
    _3_1415) _3_14159
    3141-_31415; } if(
    >>1)>=_31415 )
    _3_141==3141/314
    ; } while( _3_14159
    _3_14= "3.1415";
    (--*_3_14, __3_14
    ++, ++_3_14159)) +
    for ( _31415 = 1;
    1; _31415++) write(
    3,14), _3141592654[
    "0123456789", "314"
    puts((*_3141592654=0
    ; _314= *"3.141592"; }

```



```

v=0000;eval$s=%q~d=%!^Lcf<LK8,
4ZojjV)O>qIH1/n[|2yE[>:ieC
yH?b[F^e7C/56j|pmRe+:)B
PPu01Avw^<IiQ=5$'D-y?
6ygIL8xI#LNz3v}T=4W
}RT5-iJbbG5P-DHB<.
$*are@b4U351Q-ug5
PFixrPvl&<p[]1IJ
y]0`PstfUxOC(q
zcaAī?] ^lCVYp!;
(;v=(v-($*+[45,
360)+"al$s=%q#{
126}";d.gsub!(/
require"zlib"||
d.map{|c|n=(n||
e=["%x"%n].pack
Inflate.inflate(
)[0];22.times{|y|
(y*2.0-21)/22)**(
2-1).times{|x|u=(e+
90*x/w+v+90,90/w];s[(
32<<".:#%") [4*u.count((
s+";_ The Qlobe#{ " *18+ (
oh, 2010"))}";exit~;_ The Qlobe

"%.#%  :::##"
:#####
#####
#. .####:#####
##### # :#####
#####:#### %#####
.#####:##% .## ."
.#####. #. "
:#####% : "
#####
#####
:#####. "
.#####. "
:##### #: "
.####% :: "
%### "
.##% "
" ) [n=0].to_i;)%
";"c"%126+$s<<
"|s|".*"/, "");;
";d=d.unpack"C*"
)*90+(c-2)%91};
"&"H*";e=Zlib::
&&e).unpack("b*"
";w=(Math.sqrt(1-(
;2))*23).floor;(w*
)[y*z=360,z]*2;u=u[
;y*80)+120-w+x]=(""<<
;"0"))/u.size]}};puts\
;"Copyright(C).Yusuke End\
Copyright(C).Yusuke Endoh, 2010

```

```
#!/bin/bash
function f() {
    sleep "$1"
    echo "$1"
}
while [ -n "$1" ]
do
    f "$1" &
    shift
done
wait
```


`/^1?$|^(11+?)\1+$`

```
:;while [ $? -eq 0 ];do nc -vlp 8080 -c'(r=read;e=echo;$r a b  
c;z=$r;while [ ${#z} -gt 2 ];do $r z;done;f=`$e $b|sed 's/[^a-  
z0-9_.-]//gi'`;h="HTTP/1.0";o="$h 200 OK\r\n";c="Content";if [  
-z $f ];then($e $o;ls|(while $r n;do if [ -f "$n" ]; then $e  
"<a href=\"/$n\">`ls -gh $n`</a><br>";fi;done));elif [ -f $f  
];then $e "$o$c-Type: `file -ib $f`\n$c-Length: `stat -c%s  
$f`";$e;cat $f;else $e -e "$h 404 Not Found\n\n404\n";fi)';done
```

"After 20 years, this is still the best exposition of the workings of a 'real' operating system."
Ken Thompson

Lions' Commentary on UNIX® 6th Edition with Source Code

John Lions

Foreword by Dennis Ritchie

"BOOK
OF THE
YEAR"
Unix Review



Summary--what's most important.

To put my strongest concerns in a nutshell:

1. We should have some ways of coupling programs like garden hose--screw in another segment when it becomes when it becomes necessary to massage data in another way. This is the way of IO also.
2. Our loader should be able to do link-loading and controlled establishment.
3. Our library filing scheme should allow for rather general indexing, responsibility, generations, data path switching.
4. It should be possible to get private system components (all routines are system components) for fiddling around with.

M. D. McIlroy
Oct. 11, 1964

While Thompson and Ritchie were laying out their file system, McIlroy was "sketching out how to do data processing by connecting together cascades of processes and looking for a kind of prefix-notation language for connecting processes together."

Over a period from 1970 to 1972, McIlroy suggested proposal after proposal. He recalls the break-through day: "Then one day, I came up with a syntax for the shell that went along with the piping, and Ken said, I'm gonna do it. He was tired of hearing all this stuff." Thompson didn't do exactly what McIlroy had proposed for the pipe system call, but "invented a slightly better one. That finally got changed once more to what we have today. He put pipes into Unix." Thompson also had to change most of the programs, because up until that time, they couldn't take standard input. There wasn't really a need; they all had file arguments. "GREP had a file argument, CAT had a file argument."

The next morning, "we had this orgy of 'one liners.' Everybody had a one liner. Look at this, look at that. ...Everybody started putting forth the UNIX philosophy. Write programs that do one thing and do it well. Write programs to work together. Write programs that handle text streams, because that is a universal interface." Those ideas which add up to the tool approach, were there in some unformed way before pipes, but they really came together afterwards. Pipes became the catalyst for this UNIX philosophy. "The tool thing has turned out to be actually successful. With pipes, many programs could work together, and they could work together at a distance."

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Tim Berners-Lee [View profile](#)

★★★★★ (1 user) [More options](#) Aug 20 1991, 2:01 pm

The WorldWideWeb application is now available as an alpha release in source and binary form from info.cern.ch.

WorldWideWeb is a hypertext browser/editor which allows one to read information from local files and remote servers. It allows hypertext links to be made and traversed, and also remote indexes to be interrogated for lists of useful documents. Local files may be edited, and links made from areas of text to other files, remote files, remote indexes, remote index searches, internet news groups and articles. All these sources of information are presented in a consistent way to the reader. For example, an index search returns a hypertext document with pointers to documents matching the query. Internet news articles are displayed with hypertext links to other referenced articles and groups.

The code is not strictly public domain: it is copyright CERN (see copyright notice in the .tar), but is free to collaborating institutes.

Also available is a portable line mode browser which allows hypertext to be browsed by anyone with a dumb ascii terminal emulator. Hypertext may be made public by putting on an anonymous FTP server, or by using a HTTP daemon. A skeleton HTTP daemon is also available in source form. A server may be written to make other existing data readable by WWW browsers. Files are

/pub/WWWNextStepEditor_0.12.tar.Z	NEXT application + sources
/pub/WWWLineMode_0.11.tar.Z	Portable Line Mode Browser
/pub/WWWDaemon_0.1.tar.Z	Simple server

Basic documentation is enclosed. Details about our project and about hypertext in general are available in hypertext form on our servers, as are lists of known bugs and features.

This project is experimental and of course comes without any warranty whatsoever. However, it could start a revolution in information access. We are currently using WWW for user support at CERN. We would be very interested in comments from anyone trying WWW, and especially those making other data available, as part of a truly world-wide web.

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If you don't have time
to read, you don't
have the time or the
tools to write.

Stephen King